physics ['fIzIks] n (functioning as singular)

 (Physics / General Physics) the branch of science concerned with using extremely long and complicated formulas to describe how a ball rolls.

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Your Thoughts?

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This Week

- Monday: Intro to 2-D kinematics.
- Tuesday: Horizontal 2-D kinematics.
- Wednesday: Potato Cannon Lab.
- Thursday: Candy Count and Projectile Motion Core.
- Friday: Candy Awards and nonhorizontal projectile motion intro.

Homework

- There are 2 worksheets on School Wire.
- Tonight: do the first four problems from WS 1.

Projectile Motion

- Objects moving through the air in 2 dimensions.
- We ignore air resistance.
- These are essentially free fall problems with a horizontal component.

Equations

- Vf = Vi + at
- $Vf^2 = Vi^2 + 2a\Delta x$
- $\Delta x = Vit = 1/2a(t^2)$

Subscripts

- We will break motion into either the x or y directions.
- All of the variables will have to have either an x or y subscript.

Variables

- x direction
- Δx
- Vi,x
- Vf,x
- ax

- y direction
- Ду
- Vi,y
- Vf,y
- ay



What's Missing?

Time

- The variable that is **independent** of the direction of motion.
- This will allow us to connect information from the x and y directions of motion.

Assumptions?

- Draw the FBD for projectile in the air.
- Based on this, what can I assume is true for all projectile motion problems.



Horizontal velocity remains constant

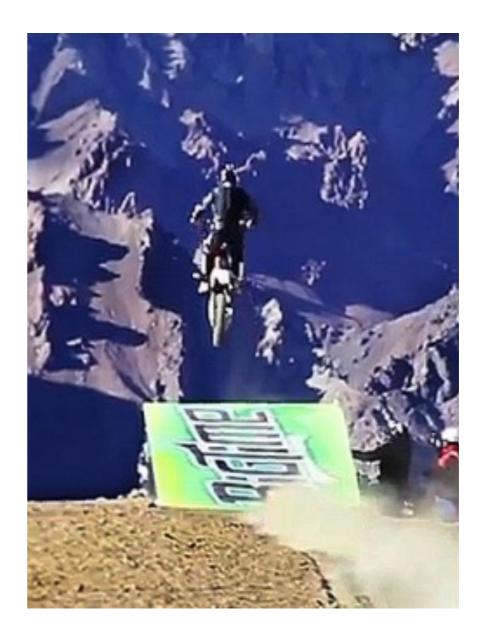
$V_{i,x} = V_{f,x}$

Step by Step

- Draw a picture that represents the problem.
- Divide your work space into two columns: x direction and y direction.
- Write down all of you knowns and unknowns.

A stunt driver wants to ride a motorcycle off of a 30m high cliff. He is going 15m/s and rides horizontally off of the cliff. How far away from the base of the cliff does he land?

- Write down your knowns.
- Draw a picture.



Variables

- x direction
- **Δx**
- Vi,x
- Vf,x
- ax
- t

- y direction
- Ду
- Vi,y
- Vf,y
- ay
- t

Picture

Next Steps

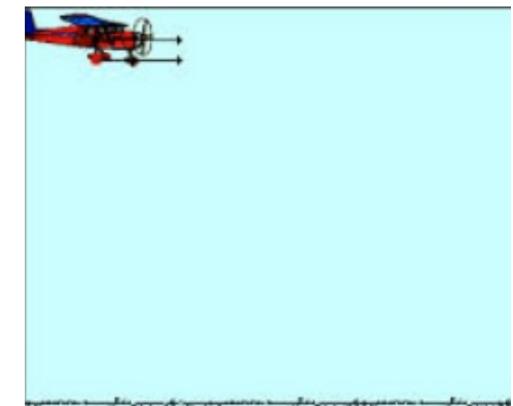
- Figure out what you variables you can solve for.
- As you solve for one, write it in your knowns and see what else you can solve for.
- Keep going until you solve for the desired unknown that the question asks for.

A stunt driver wants to ride a motorcycle off of a 30m high cliff. He is going 15m/s and rides horizontally off of the cliff. How far away from the base of the cliff does he land?



A plane is flying at 50m/s at a constant altitude of 300m above the ground. The pilot wants to drop a box of food to people on the ground. How far away from the target does the pilot need to let the

package go?



A cat is chasing a mouse across a 0.7m table with a speed of 2.5m/s. The cat slides off of the edge of the table. How tar from the base of the table does the cat land?

